

Card number:

**SIGNATURE** 

# STATE OF MAINE DEPARTMENT OF PROFESSIONAL AND FINANCIAL REGULATION OFFICE OF PROFESSIONAL & OCCUPATIONAL REGULATION INDIVIDUAL LICENSE APPLICATION

MAINE	IIIDIVI	DUAL LICEN	)L AFFI	LICATION		
	API	PLICANT INFORM	ATION (	please print)		
FULL LEGAL NAME	FIRST	MIDDLE I	NITIAL	L	4 <i>ST</i>	
ANY OTHER NAMES	EVER USED:					
DATE OF BIRTH	mm/ dd/yyyy		SOCIAL S	SECURITY NUMB	ER	
MAILING ADDRESS						
CITY		STATE	ZIP	COUNT	Υ	
PHONE # ( )		FAX # ( )		E-MAIL		
1. Have you ever been If yes, enclose a dec. 2. Has any jurisdiction or denied your appoint If yes, enclose a dec. By my signature, I hereby By submitting this application my license and that this is suspension or revocation. SIGNATURE	en convicted by an etailed description of taken disciplinablication for licensetailed explanation and certify that the information, I affirm that the information is truthful a of my license if this in	f what happened (inc ry action against an ure? (circle one) and copies of all docu nation provided on this a Office of Professional & and factual. I also under offormation is found to be	t in denial, file (c) (circle of luding dates by profession luments.  Application is to Occupational restand that sale false.	nes, suspension a ne) NO ) and a copy of the nal license you h NO  true and accurate to Regulation will rely nctions may be impo	YES e court jud nold or ha YES the best of upon this in osed include	dgment.  Ave held,  If my knowledge and belief.  Information for issuance of ling denial, fines,
EL		ND TRAMV			UGR	Office Use Only:
WIRE ROPE INSPECTOR						1421 - \$50.00
1446 - \$2					1446 - \$25.00 2619 - \$21.00	
LICENSE TYPE:				Check # Amount: Cash # Lic. # Issue Date Exp. Date		
Make checks payab	le to " <b>Maine State T</b>	reasurer" - If you wis	h to pay by N	Mastercard or Visa	, fill out th	ne following:
NAME OF CARDHOLDER (please print) FIRST MIDDLE INITIAL LAST						AST
ADDRESS OF CARDI		<u> </u>				
I authorize the Departn charge my  UISA		-		of Professional &	Occupatio	onal Regulation to

(check here) 

I understand that fees are non-refundable

**DATE** 

Expiration Date mm / yyyy

### **ELIGIBILITY REQUIREMENTS**

An applicant must have five (5) years experience in wire rope manufacture, installation, maintenance and/or inspection.

PRESENT OR LAST EMPLOYER:					
COMPLETE ADDRESS:					
DATES OF EMPLOYMENT: FROM: MO/YR	TO: MO/YR				
TOTAL HOURS PER WEEK:	TOTAL HOURS PER YEAR:				
YOUR TITLE:					
DETAIL OF WORK PERFORMED:					
PRESENT OR LAST EMPLOYER:					
COMPLETE ADDRESS:					
DATES OF EMPLOYMENT: FROM: MO/YR	TO: MO/YR				
TOTAL HOURS PER WEEK:	TOTAL HOURS PER YEAR:				
YOUR TITLE:					
DETAIL OF WORK PERFORMED:					
PRESENT OR LAST EMPLOYER:					
COMPLETE ADDRESS:					
DATES OF EMPLOYMENT: FROM: MO/YR	TO: MO/YR				
TOTAL HOURS PER WEEK:	TOTAL HOURS PER YEAR:				
YOUR TITLE:					
DETAIL OF WORK PERFORMED:					

## STATE OF MAINE DEPARTMENT OF PROFESSIONAL & FINANCIAL REGULATION OFFICE OF PROFESSIONAL & OCCUPATIONAL REGULATION

Mailing Address: 35 State House Station, Augusta, Maine 04333 Courier/Delivery address: 76 Northern Avenue, Gardiner, Maine 04345 Phone: (207) 624-8603 Fax: (207) 624-8636 Maine Relay 711 (TTY) web: www.maine.gov/professionallicensing

#### **Frequently Asked Questions:**

- Where do I send my application? Our mailing address is 35 State House Station, Augusta, Maine 04333-0035
- Where are you located? 76 Northern Avenue, Gardiner, Maine.
- What hours are you open? 8:00 AM to 5:00 PM weekdays
- Can I come to Gardiner to drop off my application? Yes. You will not leave with a license, though.
- Can I come to Gardiner to pick up my license? No. Your license will be mailed to you.
- How long does it take to process an application? You can check our website: <u>www.maine.gov/professionallicensing</u>. Your license will show up as PENDING at first; as soon as your status is ACTIVE you are authorized to practice.
- How far back do I go answering the criminal question? Any conviction, ever.

#### **NOTICES**

BACKGROUND CHECK: Pursuant to 5 M.R.S.A. §5301 - 5303, the State of Maine is granted the authority to take into consideration an applicant's criminal history record. The Office of Professional & Occupational Regulation requires a criminal history records check as part of the application process for all applicants.

PUBLIC RECORD: This application is a public record for purposes of the Maine Freedom of Access Law (1 MRSA §401 et seq). Public records must be made available to any person upon request. This application for licensure is a public record and information supplied as part of the application (other than social security number and credit card information) is public information. Other licensing records to which this information may later be transferred will also be considered public records. Names, license numbers and mailing addresses listed on or submitted as part of this application will be available to the public and may be posted on our website.

SOCIAL SECURITY NUMBER: The following statement is made pursuant to the Privacy Act of 1974 (§7(B)). Disclosure of your Social Security Number Is mandatory. Solicitation of your Social Security Number is solely for tax administration purposes, pursuant to 35 MRSA §175 as authorized by the Tax Reform Act of 1975 (42 USC §405(C)(2)(C)(1)). Your Social Security Number will be disclosed to the State Tax Assessor or an authorized agent for use in determining filing obligations and tax liability pursuant to Title 36 of the Maine Revised Statutes. No further use will be made of your Social Security Number and it shall be treated as confidential tax information pursuant to 36 MRSA §191.

#### Before you seal the envelope, did you:

- Complete every item on the application (incomplete applications may be returned)
- Answer the criminal background disclosure questions
- Sign and date your application
- Include correct amount (payable to Maine State Treasurer) or credit card information (plus signature)
- Include any required transcripts or exam results
- Make a copy of your application to keep for your records
- DO NOT SEND CASH.