



STATE OF MAINE
DEPARTMENT OF PROFESSIONAL & FINANCIAL REGULATION
OFFICE OF PROFESSIONAL AND OCCUPATIONAL REGULATION
MAINE STATE BOARD FOR LICENSURE OF ARCHITECTS, LANDSCAPE
ARCHITECTS AND INTERIOR DESIGN



Janet T. Mills
Governor

Joan F. Cohen
Acting Commissioner

Public Board Meeting
Tuesday, January 21, 2025
AGENDA

Location: 76 Northern Avenue Gardiner, ME 04345

Time: 9:00 a.m.

Room: Central Conference Room

Information regarding virtual attendance to this meeting will be posted on the Board's website at:
[Board of Licensure for Architects, Landscape Architects and Interior Designers - Board Meeting Information | Office of Professional and Occupational Regulation \(maine.gov\)](#)

Contact: Heidi Lincoln- 207-624-8522 or Heidi.Lincoln@maine.gov

I. CALL TO ORDER

II. AGENDA MODIFICATIONS

III. MINUTES REVIEW AND APPROVAL

Review and Approval of November 19, 2024, Minutes

IV. OUT-OF-STATE TRAVEL REQUEST

2025 Regional Summit, Philadelphia, PA 02/29/2025-03/01/2025

V. ELECTION OF OFFICERS

VI. COMPLAINTS

2024-ARC-20406

VII. ADMINISTRATOR'S REPORT

VIII. PUBLIC COMMENT

Under this item, the Board will offer an opportunity to members of the public in attendance to comment on any public matter under the jurisdiction of the Board, except for any open application or complaint, including any applications or complaints discussed at this meeting. While the Board cannot take action on any issues presented, the Board will listen to comments and may ask staff to place the issue on a subsequent agenda. At the discretion of the Board Chair, a time limit on comments may be set.

Office Location: 76 Northern Avenue, Gardiner, Maine 04345
Mailing Address: 35 State House Station, Augusta, Maine 04333

[Board of Licensure for Architects, Landscape Architects and Interior Designers | Office of Professional and Occupational Regulation](#)

Email: Heidi.Lincoln@Maine.gov

Phone: (207) 624-8522

TTY: Please Call Maine Relay 711

Fax: (207) 624-8690

IX. MEETING SCHEDULE

Next meeting scheduled for March 18, 2025

X. ADJOURNMENT