16 DEPARTMENT OF PUBLIC SAFETY

633 GAMBLING CONTROL BOARD

Chapter 17: ON PREMISE OFFICE SPACE AND REMOTE ACCESS

§1. The Slot Machine or Casino Operator shall provide free of any charge a secure and segregated room at the slot machine or casino facility for the exclusive use of the Board staff or Department staff and remote access to the Gambling Control Unit's central surveillance facility. The room and remote access shall provide the Department and its staff access to the full range of slot machine or casino facility surveillance capability, workspace with computing capability, internal and external network access, and other workspace to meet the needs specified by the Department comparable with the equipment used by the facility and meet ONVIF Profile S and Profile G standards.

The office shall have a dedicated secure telephone line that has a different number than the telephone line of the slot machine facility. The secure telephone line shall provide not less than two extensions and direct emergency lines as specified by the Department. The Slot Machine or Casino Operator shall provide parking in proximity to the facility for use by the Board and Department staff on a basis consistent with parking made available to supervisory personnel of the slot machine or casino facility.

STATUTORY AUTHORITY: 8 M.R.S.A.

§1003.

EFFECTIVE DATE:

February 21, 2005 – filing 2005-72

AMENDED;

April 11, 2007 – filing 2007-135 October 1, 2011 filing 2011-333

II-C Surveillance

- A.) Each Operator shall install in its establishment a surveillance system according to specifications herein and shall provide access, on the Operator's premises and remotely to the Gambling Control Unit's central surveillance facility, to the system or its signal by the Board and/or the Department.
- B.) Every applicant for a gaming license shall submit to the Gambling Control Board or its designee, a surveillance system plan no later than ninety (90) days prior to the start of gaming operations and shall comply with the requirements set forth in this regulation no later than seven (7) days prior to the start of gaming operations.
- C.) The surveillance system plan must include a gaming floor plan that shows the placement of all surveillance equipment in relation to the locations required by this regulation to be covered, and a detailed description of the casino surveillance system and its equipment. In addition, the plan may include other information that evidences compliance with this regulation by the applicant.
- D.) Every licensee shall submit, prior to implementation, to the Gambling Control Board or its designee for approval, any proposed change to its surveillance system in any area required by this regulation.
- E.) Each Operator shall provide for the following:
 - a. Operators Surveillance System One monitoring room, surveillance equipment and personnel for monitoring the activities on the premises and any other areas as approved by the Board. The Operator Surveillance System shall be capable of monitoring all gambling related activities and support areas on the premises. This system shall have over-ride capabilities over all other surveillance cameras on the Operator's property.
 - b. Regulatory Surveillance System A second monitoring room and surveillance equipment for exclusive use by the Department that connects to and can be monitored remotely at the Gambling Control Unit's central surveillance facility. This system shall have all capabilities included in the Operator Surveillance System except that the Operator Surveillance System retains over-ride capability. It shall also meet the requirements of Chapter 17 of the Rules of the Gambling Control Board.
- F.) The surveillance systems above shall include, but are not limited to, the following:
 - a. Light sensitive cameras with zoom, scan, and tilt capabilities to effectively and clandestinely monitor in detail and from various vantage points.
 - b. Digital recording units with real time and date insertion capabilities for recording what is being viewed by any camera of the system.
 - c. Audio capability in the soft count room.
 - d. Cameras equipped with lenses of sufficient magnification to allow the operator to clearly distinguish the value of chips, cards, dice and currency.
- G.) Adequate lighting shall be present in all areas where surveillance is required to enable clear camera coverage. The coverage shall be of sufficient quality to produce clear digital images and still picture reproductions.

- H.) The Operator shall be required to maintain a surveillance log of all mandatory surveillance activities as specified throughout the minimum internal controls and of all non-routine events. The log shall be maintained by monitor room personnel in the monitor room and shall include, at a minimum, the following:
 - a. Date and time of surveillance initiated.
 - b. Camera number(s).
 - c. Person initiating surveillance.
 - d. Reason for surveillance.
 - e. Time of termination of surveillance.
 - f. Summary of the results of the surveillance.
 - g. Record of any equipment or camera malfunctions.
- I.) The surveillance log shall be available for inspection at any time by the Board or the Department.
- J.) By June 1, 2023, or an extended date with written approval by the Board, all surveillance recordings of the gaming floor and support areas where money, chips and other financial documents are counted shall be held for a minimum of 14 days surveillance recordings of all other areas shall be held for a minimum of 7 days.
- K.) All surveillance recordings that are determined by the Board or the Department to be of potential evidentiary value shall be stored until released by the Board or the Department.
- L.) All digital recordings of money handling areas such as cages and count rooms shall be done in real time and each camera shall be recorded on separate recorders or their equivalent.
- M.) Surveillance department employees assigned to monitor activities shall be independent of all other departments.
- N.) The Operator Surveillance monitoring room, as described in II-C, E. 1) above, shall be staffed, at a level set by the operator in their internal control standards and approved by the Board or its designee.
- O.) No surveillance department employee shall be permitted to transfer to any other department unless authorized by the Board.
- P.) Surveillance department employees shall be provided training by the Operator or Board approved training program. The training programs developed and/or used by the Operators shall be submitted to the Board.
- Q.) Entrances to the surveillance rooms shall not be visible or accessible from the gaming area.
- R.) Surveillance cameras shall not be moved after initial inspection by the Department without prior approval of the Board or its designee via written request. Scale drawings of camera locations shall be provided to the Board or its designee initially and with any proposed changes.

- S.) Any and all significant, non-routine events and unusual surveillance system failures shall be reported immediately to the Department's Inspector on duty by telephone or in person and the Department's Inspector Supervisor and Director by email. Repairs to such failed systems shall be accomplished expeditiously.
- T.) Every licensee who operates table games or a card room shall install, maintain and operate at all times a surveillance system that shall monitor and record clear and unobstructed views of the following:
 - a. All table game and card room areas with sufficient clarity to permit identification of all dealers, patrons, spectators and pit personnel;
 - b. All drop boxes and table numbers.
 - c. Simultaneous coverage of both the table game area and the table game surface;
 - d. Continuous, uninterrupted and simultaneous coverage of the table game surface, any secondary bonus event and the progressive meter of any table game with a progressive jackpot; and
 - e. All card room or podium banks, including any drawers, cabinets and safes contained therein.
- U.) The surveillance system may view and record in black and white, except that pit transactions occurring at the casino cage and views of all table games must be viewed and recorded in color.