



MAINE DEPARTMENT OF PUBLIC SAFETY  
**OFFICE OF STATE FIRE MARSHAL**  
 52 STATE HOUSE STATION  
 AUGUSTA, MAINE 04333-0052

(207) 626-3880 TEL  
 (207) 287-6251 FAX  
[MRI.FMO@Maine.gov](mailto:MRI.FMO@Maine.gov)

Application For:

**License for Motor Vehicle Racing**

For the calendar year ending: **December 31,** \_\_\_\_\_

<b>For Fire Marshal's Office Use:</b>	
Permanent ID: _____	
Date Issued: _____	
Action: <input type="checkbox"/> <b>OK TO ISSUE</b> <input type="checkbox"/> <b>DO NOT ISSUE</b>	
By: _____	
Date: _____	
<input type="checkbox"/> Insurance Approved	
By: _____	
Date: _____	
<input type="checkbox"/> Fee	
Amount: _____	
Date Received: _____	
Check Number: _____	
Issued By: _____	

Name of Site or Show: _____			
Location of Site (Street & Number): _____			
City/Town: _____		County: _____	
Telephone: _____	Email: _____	Other: _____	
<input type="checkbox"/> <b>Traveling Show, see Itinerary attached.</b>			

**Type of Events:**

(Check all that apply)

- |   |   |                                      |
|---|---|--------------------------------------|
| <input type="checkbox"/> Race Track     | <input type="checkbox"/> Drag Racing            | <input type="checkbox"/> Ice Racing  |
| <input type="checkbox"/> Mud Run        | <input type="checkbox"/> Demolition Derby       | <input type="checkbox"/> Thrill Show |
| <input type="checkbox"/> Go-Kart Racing | <input type="checkbox"/> Other (specify): _____ |                                      |

Owner: _____		
Mailing Address: _____		
City/Town: _____	State: _____	Zip Code: _____
Telephone: _____	Email: _____	Other: _____

On Site Contact: _____	
Phone: _____	Email: _____

**FEE: \$300 Please make checks payable to: Treasurer State of Maine**

**If there are bleachers and/or grandstands at the facility, a letter from a licensed architect or professional engineer certifying that the bleachers and/or grandstands will support the expected load must be submitted with this application.**

**A certificate of general liability insurance must be submitted with this application. (See details on page 2 of this application).**

