



STATE OF MAINE
DEPARTMENT OF TRANSPORTATION
16 STATE HOUSE STATION
AUGUSTA, MAINE 04333-0016

Janet T. Mills
GOVERNOR

Bruce A. Van Note
COMMISSIONER

December 8, 2020
Subject: Casco Bay Bridge Operations
& Maintenance Work
State WIN: PH20201118CBB
Location: **Portland & South Portland
Amendment No. 2**

Dear Sir/Ms.:

Please make the following changes to the Bid Documents:

In the Bid Book:

REMOVE ALL references to Payment and Performance bonds, as neither will be required. Make these changes in pen and ink.

The following questions have been received:

Question: The bid documents seem to imply that **ONLY** a Payment bond and **NOT** a Performance bond will be required of the low bidder. Is this correct?

Response: See changes above. Neither payment bonds nor performance bonds are required.

Question: It may be difficult for some surety companies to get comfortable bonding a 5 year contract with a potential five year renewal...so a total potential contract duration of 10 years. This contract duration may severely limit the number of bidders because some bidders may find they cannot get a bond for this duration of contract. Would the State accept, instead of the proposed Payment bond form in the bid documents, an "annual" bond form where the bond is issued for one year at a time? In other words, the bond would have a stated duration on its face of one year and then would be renewed each subsequent year if the surety feels the contractor is still qualified and their financials still support the obligation. The risk to the State in this scenario is that the surety may decide, at some point, to no longer renew the bond. The wording on the bond would be such that the surety's refusal to renew the bond would not be cause for the State to make a claim on the bond.

Response: See changes above. Neither payment bonds nor performance bonds are required.

Consider these changes and information prior to submitting your bid on **December 9, 2020**.

Sincerely,



George M. A. Macdougall P.E.
Contracts & Specifications Engineer