

## Student Opportunities

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**eSports:** eSports is growing nationally and in Maine schools. Maine schools are establishing eSports teams recognized as varsity sports with like student expectations as traditional athletics. The Maine Principals Association ([MPA](#)) currently contracts with the company [PlayVS](#) via National Federation of State High School Associations ([NFHS](#)) to manage high school eSports. This past season three leagues comprised of League of Legends, Smash Ultimate, and Rocket League saw [28 Maine teams compete](#).

Maine colleges with eSports teams is on the climb include: Thomas College, Husson University and the University of Maine.

**Tech-Teams/Geek Squad:** Many Maine schools have students who are akin to technology infrastructure and either work or volunteer to support their school's technology infrastructure. "Geek Squads" provide opportunities for students to gain high-tech skills while supporting their local schools and district. The careers of many technology professionals began by becoming a part of a school tech team and/or as a result of eSports.



Tech teams and eSports are significant contributors to students deciding on cyber-based careers.

**Computer Science and Coding:** In October of 2022, MLTI unveiled a plan for state-wide deployment of computer science learning opportunities for every Maine school. Check the course offerings in your district or regional CTE (Tech-Center) to become involved with computer science, coding and cybersecurity.