

## MLTI Software Group

Meeting \# 3
Wednesday April 13, 2022

## Meeting Dates



Thursday March 3, 2022,3-4:30-PM Wednesday March 30, 2022, 3-4:30 PM Thursday April 14, 2022, 3-4:30PM
Thursday April 28, 2022, 3-4:30 PM
Thursday May 5, 2022, 3-4:30 PM
Tuesday May 31, 2022, 3-4:30 PM


## As We Lools at the Software Information

## Preferrred State

- What would you like the software landscape to look like as a result of our work with this group?


## Curreent State

- The following infographics describe the current software landscape as represented by your districts.


## Fillling the Gap

- What needs to be done to move from the Current State to the Preferred State?
- What criteria and recommendations do we have as we examine the software needs?




## Identified Skills Not Being Covered



## Data Analysis

One science data application, Codap

## Digital Literacy

A few library applications that address citations and attributions like Noodle Tools.

## Game Creation

Scratch could be used for this, but it does not really address game design.

## AR/VR/AI

CoSpaces was the only VR creation application mentioned. There are a few robotics applications, but nothing specifically for Al.

## Online Safety-Digital Etiquette

common Sense Education was the only application mentioned.

## Other Areas Not Address At All:

Cyber Security, Online Courses, Technology-Hardware troubleshooting and repair.

Build out survey


## Next Meeting Wednesday, April 28,2022



Action Needed

Add your district / school goals to this sheet

Carefully look through the Infographics shared today and take some notes for the next meeting

## eog Next Steps

DOE Team will take content from survey discussion and create a draft of the survey


