## **CREATING A POSITIVE REPORT USING THE VESL HARVESTER APPLICATION**

The ME DMR VESL Harvester Application uses a dynamic form, which means the fields you are required to fill out are dependent on the gear you select. Only the fields you are required to report will be displayed.

- 1. After you have logged into (or opened) the application you are presented with three options:
  - A. "FIND REPORT" allows you to search on previously created reports.
  - B. "CREATE REPORT" opens the applications reporting screen.
  - C. "CREATE DID NOT FISH" will bring you to the VESL website (requires active internet connection) to create and submit your "did not fish" reports.

FIND REPORT	
CREATE REPORT	
CREATE DID NOT FISH	

- 2. Creating a Report
  - A. After you click on "CREATE REPORT" (in Step 1b above) you will arrive at this screen. Click on "Harvester." Click the drop-down arrow, then click on your name when it pops up.

K Edit	K Edit	K Edit
Trip Details         Harvester         Image: Constraint of the state of the s	Trip Details Harvester Date Sailed (EST) Enter a date and time Select a Harvester Harvester SELECT CANCEL	Trip Details Harvester Date Sailed (EST) Enter a date and time Select a Harvester Harvester ROBERT B. WATTS II $\bigcirc$ X SELECT CANCEL
CONTINUE	CONTINUE	CONTINUE

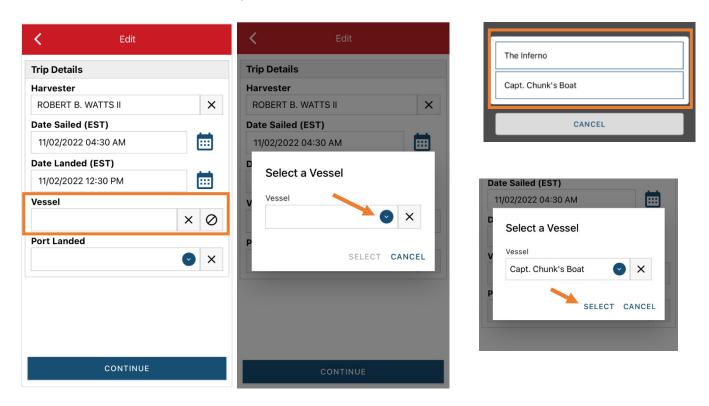
B. Then click on the calendar icon next to "Date Sailed (EST)" to select the date and time you left the dock. A box will pop up showing the month, day, and year. Click "SELECT" once you've chosen the date (you may need to scroll through the available dates). Next you will select the time you left the dock and hit "SELECT" again.

K Edit	K Edit		<	Edit	
Trip Details	Trip Details		Trip Details		
Harvester	Harvester		Harvester		
ROBERT B. WATTS II	ROBERT B. WATTS II	×	ROBERT B. WAT	TS II	×
Date Sailed (EST)	Date Sailed (EST)		Date Sailed (EST	)	
Enter a date and time	Enter a date and time	<b></b>	Enter a date and	time	<b></b>
Date Landed (EST)	Date Landed (EST)		Date Landed (ES	т)	
Enter a date and time	Enter a date and time	<b></b>	Enter a date and	time	<b></b>
Vessel	Vessel		Vessel		
× Ø		× Ø			× Ø
Port Landed	Dort Londod		Dort Londod		
×	August 30 September 3		1	27 <b>28</b>	
		1 2020	2	28 29	
	November	2 2022	4	30 AN	M
	December	3 2023	5	31 PN	Л
		4 2024 5 2025	6 7	<b>32</b> 33	
CONTINUE	CANCEL	SELECT	CANCEL		SELECT

C. Click on the calendar icon next to "Date Landed (EST)" to select the date and time you returned to the dock. Click "SELECT" once you've chosen the date. Next you will choose the time you returned to the dock and hit "SELECT" again.

K Edit		<	Edit			<		Edit		
Trip Details		Trip Details				Trip Det	ails			
Harvester		Harvester				Harvest	er			
ROBERT B. WATTS II	×	ROBERT B. WATTS I			×	ROBER	T B. WAT	TS II		×
Date Sailed (EST)		Date Sailed (EST)				Date Sai	led (EST	)		
11/02/2022 04:30 AM	Ē	11/02/2022 04:30 AI	М			11/02/2	022 04:3	0 AM		
Date Landed (EST)		Date Landed (EST)			_	Date Lar	nded (ES	т)		
Enter a date and time	<b>*</b>	Enter a date and tim	е			Enter a	date and	time		
Vessel		Vessel				Vessel				
	× Ø			×	$\oslash$					× Ø
Port Landed		Dort Londod				Dort Lon	مامما			
	<b>v</b> ×	August		2019 2020			ື ໑ 10	27 27 28		
		October	1	2021			11	29	AM	
		November	2	2022			12	30	ΡM	
		December	3	2023				31		
		January February								
CONTINI	JE	CANCEL		SELECT		CA	NCEL		SE	LECT

D. "Vessel" to choose your vessel. Click the drop-down arrow to see the list of vessels available. Click the vessel from the list and then click "SELECT" once you choose the vessel.



E. Click the drop-down arrow to enter the "Port Landed." You can search for your port in the Search bar on the window that opens. When you see your Port in the list, click on it.

K Edit		K Edit
Trip Details	Enter search	Trip Details
Harvester		Harvester
ROBERT B. WATTS II	🕙 BOOTHBAY HARBOR, ME	ROBERT B. WATTS II
Date Sailed (EST)	DAMARISCOTTA, ME	Date Sailed (EST)
11/02/2022 04:30 AM		11/02/2022 04:30 AM
Date Landed (EST)	O PINE POINT, ME	Date Landed (EST)
11/02/2022 12:30 PM		11/02/2022 12:30 PM
Vessel	ORTLAND, ME	Vessel
Capt. Chunk's Boat X	I SOUTHWEST HARBOR, ME	Capt. Chunk's Boat X
Port Landed		Port Landed
<b>×</b>	100 ACRE COVE RAMP/WALKER FARM, RI	BOOTHBAY HARBOR, ME
# of Crew	101 BRIDGE - TIDAL RIVER, NH	# of Crew
	1ST ENCOUNTER BEACH, MA	
	Ī T	
CONTINUE	CANCEL	CONTINUE

F. Enter the number of crew (including the captain in the count). Then click "CONTINUE."

ip Details		Trip Details	
Harvester		Harvester	
ROBERT B. WATTS II	×	ROBERT B. WATTS II	>
Date Sailed (EST)		Date Sailed (EST)	
11/02/2022 04:30 AM		11/02/2022 04:30 AM	
Date Landed (EST)		Date Landed (EST)	
11/02/2022 12:30 PM	Ē	11/02/2022 12:30 PM	
Vessel		Vessel	
Capt. Chunk's Boat	× Ø	Capt. Chunk's Boat	XQ
Port Landed		Port Landed	
BOOTHBAY HARBOR, ME	🕑 🗙	BOOTHBAY HARBOR, ME	
# of Crew		# of Crew	
		2	

G. After clicking "CONTINUE," you will be able to add your effort information by clicking on the "+ ADD" button.

Report	÷	1	8
Pending			
Trip Details			
Harvester ROBERT B. WATTS II Date Sailed (EDT) 11/02/2022 04:30 AM			
Date Landed (EDT) 11/02/2022 12:30 PM			
<b>Vessel</b> Capt. Chunk's Boat			
Port Landed BOOTHBAY HARBOR, ME			
<b># of Crew</b> 2			
	~		
Fishing Effort		+ /	ADD
SAVE		_	

H. First, pick your gear by clicking on the drop-down arrow for "Gear Type." You can start typing the gear name into the search field. Choose Pots and Traps, Lobster. Once you do this, more effort fields will appear.

C Edit Fishing Effort		K Edit Fishing Effort
Effort		Effort
Gear Type	- Enter search	Gear Type
	Pots	POTS AND TRAPS, LOBSTER 🕑 🗙
Species + ADD	O POTS, CRAB OTHER	Gear Qty
	O POTS AND TRAPS, LOBSTER	Gear Sets
	POTS AND TRAPS, EEL	Set Time
	POTS AND TRAPS, FISH	
	POTS AND TRAPS, SHRIMP	Gear in Water
	POTS AND TRAPS, BLACK SEA BASS	# of Buoys
	CANCEL	Depth
CONTINUE		CONTINUE

I. Enter the total traps hauled that day in "Gear Qty" and the count of the strings (traps connected on a continuous line - triples, pairs, singles, etc.) hauled that day under "Gear Sets."

K Edit Fishing Effort	
Effort	
Gear Type	
POTS AND TRAPS, LOBSTER 📀 🗙	
Gear Qty	
220	
Gear Sets	
110	
Set Time	
<b>O</b>	
Gear in Water	
# of Buoys	
Depth	
	1
CONTINUE	

J. Next, click on the drop-down arrow for "Set Time" to enter the time the traps soaked between hauls. You will need to select your "Set Time Units" (hrs, days, mins) first, then you can enter the corresponding time.

Edit Fishing Effort		< Edit Fishing Effort 📋
Effort		Effort
Gear Type		Gear Type
POTS AND TRAPS, LOBSTER 📀 🗙		POTS AND TRAPS, LOBSTER 🛛 🕙 🗙
Gear Qty		Gear Qty
220		220
Gear Sets	DAYS	Gear Sets
110	HOURS	110
Set Time		Set Time
<b>•</b> •	MINUTES	3 DAYS 🕑
Gear in Water	CANCEL	Gear in Water
# of Buoys		# of Buoys
Depth		Depth
CONTINUE		CONTINUE

K. Next, enter your "Gear in Water", which is the total number of traps in the water *at the beginning of the day* for the Landed Date you are currently reporting on.

<	Edit Fishing Effort	Ē
Effort		
Gear Type		
POTS AND	TRAPS, LOBSTER	×
Gear Qty		
220		
Gear Sets		
110		
Set Time		
3		DAYS
Gear in Wat	er	
550		
# or Buoys		
Depth		
	E 4-	
	CONTINUE	

L. Then enter the "# of Buoys." This is the count of all end-lines (not including toggles) that you have in the water. This example shows gear rigged as pairs with one endline per pair. Example: If you have 600 traps all rigged as 10 trap trawls with 2 end-lines per trawl, your "# of Buoys" would be 120 → 600 traps ÷ 10 trap trawls = 60 trawls → 60 trawls × 2 end-lines each = 120 buoys (end-lines).

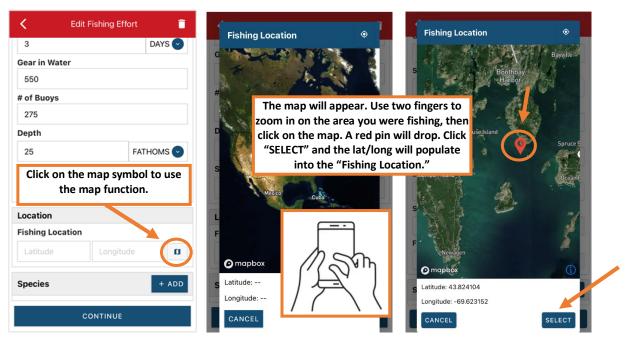
<	Edit Fishing Effort	Î
Effort		
Gear Type		
POTS AND	TRAPS, LOBSTER	<ul> <li>×</li> </ul>
Gear Qty		
220		
Gear Sets		
110		
Set Time		
3		DAYS 💽
Gear in Wa	ter	
550		
# of Buoys		
275		
Depth		
	E 4.	
	CONTINUE	

M. Next, enter the "Depth" by clicking the drop-down arrow for depth unit. The depth unit is defaulted to FATHOMS. To change this, click on the drop-down arrow. You will then choose the applicable depth unit and enter your depth.

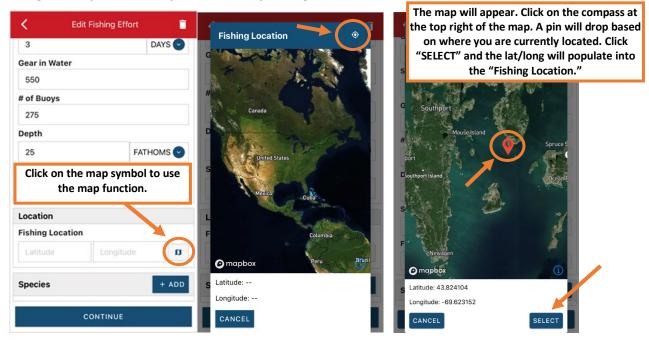
C Edit Fish	ing Effort 🔋 📋		K Edit Fis	hing Effort 🔋 📋
110			110	
Set Time			Set Time	
3	DAYS 🕑		3	DAYS 🕑
Gear in Water			Gear in Water	
550			550	
# of Buoys		FATHOMS	# of Buoys	
275			275	
Depth		FEET	Depth	
	FATHOMS 🕑	CANCEL	25	FATHOMS 🕑
Location			Location	
Fishing Location			Fishing Location	
Latitude	ongitude		Latitude	Longitude
Species	+ ADD		Species	+ ADD
CONT	INUE		COM	ITINUE

N. Next is your "Fishing Location." The App does not ask for your lobster zone, 10-minute square, or Federal stat area, it uses a latitude and longitude to figure out that information for you. The latitude and longitude are not stored or submitted; it is just used to determine the zone, stat area and 10-minute square. You can either use the map function, or manually enter the latitude/longitude into the two boxes under "Fishing Location."

## Using the Map Function if you are not actively fishing:



## Using the Map Function if you are actively fishing:



O. Next click the "+ ADD" button next to the "Species." Click the drop-down arrow for "Species." Then, in the search box start typing the species name. You can also scroll through the list. Once you find the species you want to report, click on the species name.

K Edit Fishing Effort		< Edit Spe	cies	- Enter search
110		Species Details		Lob
Set Time		Species		
3	DAYS 🕑		<b>X</b>	S LOBSTER, AMERICAN
Gear in Water		Quantity		СОВІА
550				
# of Buoys		Catch Source		BLOODWORMS
275		STANDARD	✓ ×	POLLOCK
Depth		Catch Disposition		
25 FA	ТНОМЅ 💟		<ul> <li>×</li> </ul>	SEAROBINS
Location				FLOUNDER, FOURSPOT
Fishing Location				FLOUNDER, SOUTHERN
43.832862 -69.630093	a			FLOUNDER, SUMMER
Species	+ ADD			
CONTINUE		CONTIN	UE	CANCEL

P. Next, click on the drop-down arrow for the "Quantity" field. You will be prompted to pick the "Quantity Units" before entering a value, so click on the applicable unit from the list and then type in the total "Quantity" you landed.

<	Edit Species	Ē			<	Edit Species		Ē
Species Deta	ails				Species De	etails		
Species					Species			
LOBSTER, AM	MERICAN	×			LOBSTER,	AMERICAN	•	×
Quantity					Quantity			
		> 🖉			 250		POUNDS	5 🕑
Catch Source	9		COUNT		Catch Sou	rce		
STANDARD		✓ ×			 STANDAR	)	•	×
Catch Dispos	sition		POUNDS		Catch Disp	osition		
		✓ ×		CANCEL			V	×
	CONTINUE					CONTINUE		

Q. Next, you will select the "Catch Source." This is defaulted to "STANDARD" so you can skip this field if this describes your catch. This field indicates if the catch you are reporting on were carred (held from multiple trips), from an aquaculture operation, for a research set aside (not common) or standard (caught from that day's trip).

K Edit Species		🖌 Edit Species 👕
Species Details		Species Details
Species		Species
LOBSTER, AMERICAN		LOBSTER, AMERICAN 📀 🗙
Quantity		Quantity
250 POUNDS	AQUACULTURE	250 POUNDS 💽
Catch Source	CARRED	Catch Source
STANDARD	RESEARCH SET ASIDE (RSA)	STANDARD 🕑 🗙
Catch Disposition		Catch Disposition
•	STANDARD	♥ ×
	CANCEL	
CONTINUE		CONTINUE

R. Next, you will choose your "Catch Disposition." This is where you declare what the products end use was; lobster is usually always FOOD. Click the drop-down arrow to choose. You can begin typing the disposition into the search bar, or you can scroll through the list. Click on the applicable "Catch Disposition" from the list.

K Edit Species	Î				<	Edit Species		Ī
Species Details					Species Det	ails		
Species					Species			
LOBSTER, AMERICAN	<ul><li>✓ ×</li></ul>	Enter search			LOBSTER, A	MERICAN	C	×
Quantity		Food			Quantity			
250	POUNDS 📀				250		POUNDS	\$ 🕑
Catch Source		FOOD			Catch Sourc	e		
STANDARD	×	RSA-FOOD			STANDARD		•	×
Catch Disposition		ANIMAL FO			Catch Dispo	sition		
	<b>× ©</b>				FOOD		•	×
	-	PERSONAL	USE/FOOD				_	
		"Food"	Foods	Foodie	Offload		+	ADD
		q w e	r t y u	i o p				
		a s c	d f g h j	k I				
		상 Z >	k c v b n	m 🗵				
CONTINUE		123 😁 🔇	) space	return		CONTINUE		

S. If you select food or any other "Catch Disposition" that could indicate a catch were sold, you will need to enter your "Offload." Click on the "+ ADD" box.

<	Edit Species		ī
Species D	etails		
Species			
LOBSTER	, AMERICAN	C	×
Quantity			
250		POUNDS	6 🕑
Catch Sou	irce		
STANDAR	D	C	×
Catch Dis	position		
FOOD		C	×
Offload		+	ADD
	CONTINUE		

T. Next you will enter your "Sale Disposition." Click on the drop-down arrow and a box will pop-up with dispositions to choose from. If you select "SOLD TO DEALER" from the list that pops up, you will need to fill out the "Dealer" field. Click the "Dealer" field and another window will open.

🕻 Edit Offload		K Edit Offload
Offload Details Sale Disposition		Offload Details Sale Disposition SOLD TO DEALER
Port Landed	NO SALE - DISCARDED         NO SALE - REASON UNKNOWN         NO SALE - RETAINED         PLACED IN CAR         PRIVATE/DOCKSIDE SALE         SOLD TO DEALER	Date Sold (ES1) Enter a date Amount © Port Landed
CONTINUE	CANCEL	CONTINUE

U. Click on the drop-down arrow and you can search for the dealer name by typing it in or scroll through the list of dealers. Click on the dealer you sold to once you find them in the list and then click "SELECT."

K Edit Offload	Ē		< Edit Offload
Offload Details Sale Disposition SOLD TO DEALER Dealer	٢		Offload Details Sale Disposition SOLD TO DEALER Dealer Dealer
D Select a Dealer	•	Mouth Food Inc. Sloth Lobster Co	Dealer Mouth Food Inc.
CONTINUE	CANCEL	CANCEL	P SELECT CANCEL

V. Next you will enter a date sold. Click on the calendar icon and choose your date. Click on "SELECT" once you have your date selected.

<	Edit	Offload		
Offload Deta	ils			
Sale Disposit	tion			
SOLD TO DE	ALER		<b>~</b>	×
Dealer				
Mouth Food	Inc.			×
Date Sold (El	DT)			
Enter a date				
Amount				
				•
Augus		30	2019	
Septe Octob			2020 <b>2021</b>	
Noven		2	2022	
Decen	nber	3	2023	
			<b>2024</b> 2025	
CANCE	L		SELECT	

W. Now you will add the amount you sold on this Offload. Click on the drop-down arrow for "Amount" and you will choose the units for amount sold. Once you've chosen the units, you can enter the amount you sold. *If all of your catch was sold to one dealer, you'd enter the total quantity landed for your trip in this field. If you sold to more than one dealer or had more than one "Sale Disposition" for this trip (ex: sold to dealer and personal use), you would only enter the amount sold on this Offload as it applies to the "Sale Disposition" you've selected.* For this example, all 250 pounds landed this day were sold to this dealer.

< Edit Offload		K Edit Offload
Offload Details		Offload Details
Sale Disposition		Sale Disposition
SOLD TO DEALER		SOLD TO DEALER 🕑 🗙
Dealer	BUSHEL	Dealer
Mouth Food Inc.	COUNT	Mouth Food Inc.
Date Sold (EDT)		Date Sold (EDT)
11/02/2022	GALLON	11/02/2022
Amount		Amount
0	POUNDS	250 POUNDS 🕑
Port Offloaded	SHELLS	Port Offloaded
	CANCEL	
CONTINUE		CONTINUE

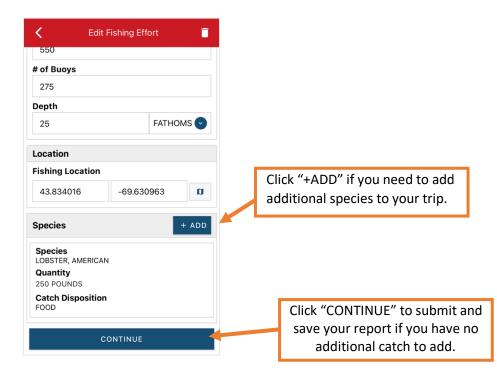
X. Next, click on the drop-down arrow for the "Port Offloaded." You can start typing your Port into the search bar. Once you see your Port, click on it. Then click "CONTINUE" when the "Port Offloaded" has been selected.

K Edit Offload	Enter search	< Edit Offload
Offload Details	Booth	Offload Details
Sale Disposition		Sale Disposition
SOLD TO DEALER 🕑 🗙	BOOTHBAY	SOLD TO DEALER 🕑 🗙
Dealer	BOOTHBAY HARBOR	Dealer
Mouth Food Inc. X		Mouth Food Inc.
Date Sold (EDT)	EAST BOOTHBAY	Date Sold (EDT)
11/02/2022	ВАТН	11/02/2022
Amount		Amount
250 POUNDS 📀	NORTHPORT	250 POUNDS
Port Offloaded	SOUTHPORT	Port Offloaded
	"Booth" Booths	BOOTHBAY HARBOR, ME
	qwertyuiop	
	asdfghjkl	
	☆ z x c v b n m ⊗	
CONTINUE	123 😄 🖉 space return	

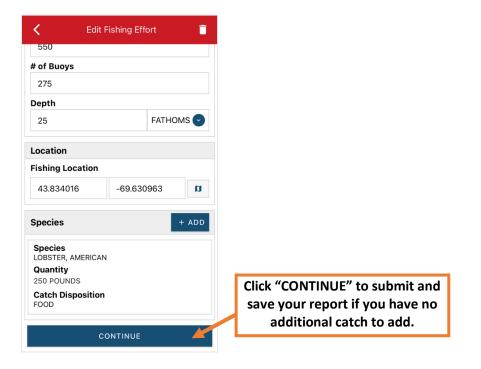
Y. If you had more than one "Sale Disposition" for the trip (for example, Sold to Dealer and kept for personal use), click "+ ADD" to add another Offload and follow steps T – X. When you have entered all the offloads, click "CONTINUE."

<	Edit Species		ī
Species Detail	s		
Species			
LOBSTER, AMI	ERICAN	$\bigcirc$	×
Quantity		7	
250		POUNDS	•
Catch Source			
STANDARD		$\bigcirc$	×
Catch Disposit	tion		
FOOD		$\mathbf{\circ}$	×
		_	
Offload		+ A	DD
Sale Dispositi			
SOLD TO DEALE	R		
250 POUNDS			
Port Offloade	k		
	CONTINUE		-

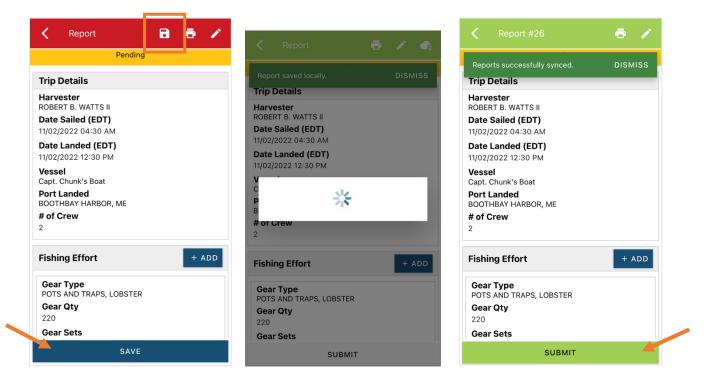
Z. If you need to add another catch (crab, for example) from the same trip, scroll down and click "+ADD" next to "Species." You will repeat steps P – Y. After repeating those steps click "CONTINUE."



AA. Once you have entered all species and offloads associated with this trip, click "CONTINUE" again.



BB. Once you click "CONTINUE," you can click on the "disk" icon in the upper right corner of your screen or "SAVE" at the bottom. You will see a spinning wheel. After that goes away, click "SUBMIT" at the bottom of the screen. The report will upload immediately if you are connected to the internet/have cell service, or it will save to your phone until you are connected to the internet/regain cell service and go back into the application. If you are not connected to the internet when completing your report, you will need to open the program when reconnected to the internet/regain cell service to automatically submit any unsent reports.



CC. Once the report is submitted, click on the back arrow in the upper left corner and you will return to the home screen where you can submit more or find previously submitted reports. You will see "WITHDRAW" at the bottom of the screen. You should only click this if you've realized that you entered something incorrectly and need to update your report.

<		•
Reports s	uccessfully synced.	DISMISS
rip Deta	nils	_
Harveste OBERT B.	r WATTS II	
	ed (EDT) 2 04:30 AM	
	ded (EDT) 2 12:30 PM	
Vessel Capt. Chur	ık's Boat	
Port Land BOOTHBA	<b>led</b> 7 HARBOR, ME	
# of Crev	I	
Fishing E	ffort	
Gear Type POTS AND TRAPS, LOBSTER		
Gear Qty	/	
220 Gear Set		
110	15	
Set Time	9	
	WITHDRAW	

DD. After your first submission, the program remembers your frequently selected gear types, species, catch disposition and port landed. These selections float to the top of the list to make it easier to report.

Enter search	Enter search	Enter search	
POTS AND TRAPS, LOBSTER		FOOD <sup>49</sup>	
AQUACULTURE	ALEWIFE	ALIVE; CONDITION UNKNOWN	
AUTO JIG	BASS, BLACK SEA	ALIVE; GEAR IN OR AROUND ANOTHER SINGLE BODY PART	
BAG NETS	BLUEFISH	ALIVE; GEAR IN OR AROUND FLIPPER	
BANK TRAP, CHANNEL POUND	BONITO, ATLANTIC	ALIVE; GEAR IN OR AROUND MOUTH	
BEAM TRAWLS	BUTTERFISH	ALIVE; GEAR IN OR AROUND SEVERAL BODY PARTS	
BEAM TRAWLS, FISH	CARP, COMMON	ALIVE; INJURED	
Enter search			
BOOTHBAY HARBOR			
ADDISON			
ALNA			
ARROWSIC			
ARUNDEL			