

## LITTLE WASSATAQUOIK LAKE

T4 R10, Piscataquis Co.  
U. S. G. S. Traveler Mtn.

### Fishes

Brook trout (squaretail)

### Physical Characteristics

Area - 10 acres

### Temperatures

Surface - 67° F.

9 feet - 61° F.

Maximum depth - 10 feet

Principal Fishery - Brook trout

Little Wassataquoik Lake is a small body of water located in a basin to the northwest of Wassataquoik Lake. It can be reached by following a short but steep trail from the west end of the big lake. The shoreline, forested with a mixture of deciduous and coniferous growth, rises steeply away from the water. There are many large boulders both under the water and along the shore. These have undoubtedly rolled down from the cliffs above the lake on the eastern shore.

Little Wassataquoik Lake has excellent water quality for brook trout, and supports a good population of this species. No other fish were found at the time of survey.

Spawning areas in the inlet are available to the trout. Numerous young trout were observed there at the time of survey. The outlet, blocked by a series of beaver dams, is quite steep and flows over many small falls on its way down to Wassataquoik Lake. There is little potential for trout reproduction in this outlet, and fish passage between the two bodies of water is unlikely.

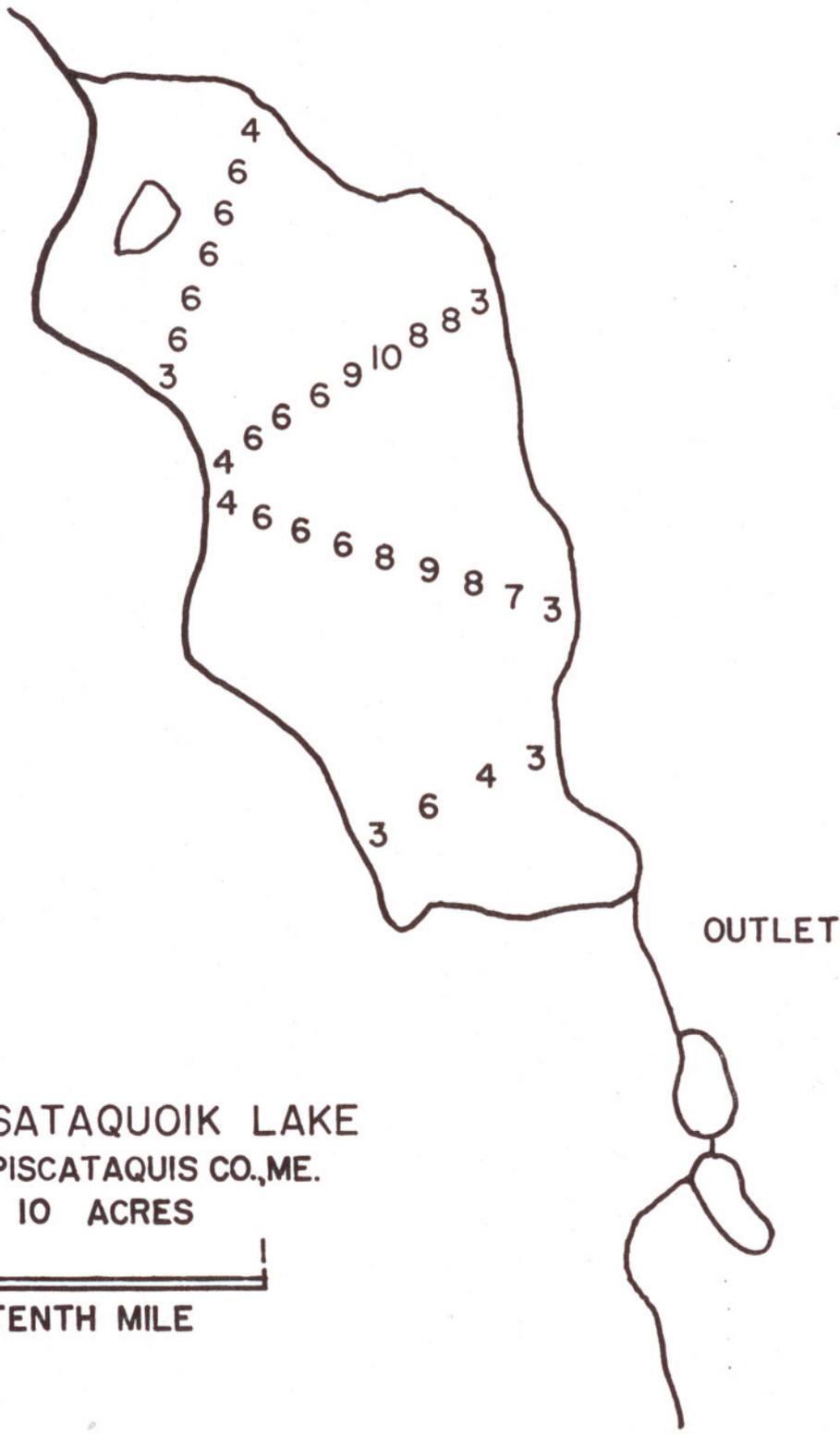
Little Wassataquoik Lake will be managed exclusively for its brook trout. No other fish species should be introduced, as any competition would limit the growth rates of these brook trout. The general Baxter State Park regulation of no live fish as bait was designed with the purpose of preventing accidental introductions of undesired fish species. In addition, the five fish bag limit helps to distribute the catch among anglers, an important factor in such a small body of water.

Surveyed - July, 1972

Maine Department of Inland Fisheries and Game

Published under Appropriation No. 4223

Contribution from Dingell-Johnson  
Project F-8-R, MAINE



LITTLE WASSATAQUOIK LAKE  
T4 R 10 PISCATAQUIS CO., ME.  
AREA 10 ACRES

