

MLTI Student Artwork Challenge Submission Guidelines

Please follow all guidelines carefully. When your artwork is ready to send, please email it to Juanita Dickson at juanita.dickson@maine.gov

Submitted artworks may be:

- Photography
- Scanned works
- Digital art
- Photographs of artwork (2 or 3 dimensional). If submitting photographed artwork, please read the guidelines we've provided below.

Due to the paperwork involved with identifiable human faces we will not allow any piece that requires model release forms. This means no photographs of recognizable human faces, please.

Submissions must be (one per student):

- Emailed with the proper information – we will contact the teacher who in turn will let you know if you were selected.
 - Student name, grade, school
 - Title of Artwork
 - Teacher name and email (or adult contact)

Artwork must be:

- Landscape orientation
- Digital format 2048x1536 pixels
- Without images of people (which would require a model release)

Helpful Hints:

- Scan all 2D work (other than actual photographs)
 - Ensure your scanned document is the proper size (2048 x 1536 pixels at 72 ppi).
 - If a scanner isn't available and a photograph is being made of a 2D piece, make sure the photograph isn't blurry by placing the camera on a solid surface (or holding it steadily), and avoiding using camera flash to illuminate the picture.

Photograph 3D pieces

- Be sure the photograph is sharp and evenly lit.
- Use a very light, neutral background
- Do your best to focus on the object clearly.

Submission checklist:

- Is your artwork sized properly?
- Are you sending all the proper contact information in your email?
- Make sure you pick your favorite to submit! Only one submission per student.

The artwork must be received by 5:00pm on January 1, 2016 to be considered for the 2016 – 2017 MLTI Screensaver Challenge.

Please email all artwork to Juanita Dickson at juanita.dickson@maine.gov

